

Kaosi Unini

WRITER · CONTENT & SOCIAL

Dallas–Fort Worth · Willing to relocate · U.S. work-authorized · kaosisochiunini@gmail.com · kaosiunini.com · linkedin.com/in/kaosisochiunini · kaosi.itch.io

Open to narrative, writing and content roles · internship, full- or part-time (remote) · available summer 2027

Narrative writer and content designer. I write game stories, courses, procedures and social plans for readers who aren't me, then check the numbers to see whether they worked. Two placed jam games as a writer; graduating from the University of North Texas in May 2028. Play them: kaosi.itch.io/telling-the-bees · purepolygon.itch.io/launch-day · case studies at kaosiunini.com.

WRITING FOR GAMES

IndieCade Climate Jam 2026 · Lead Writer & Creative Producer, [Telling the Bees](#)

Jun – Aug 2026

Six-week remote game jam; a browser rhythm game made by a six-person team.

- Wrote the world bible, the five-act story, six endings and all dialogue.
- Shaped the game around one object, a harmonica the player uses both to revive flowers on the walk and to meet wild bees in rhythm bouts, so the story never has to explain a mode switch.
- Wrote the press kit and submission statements, directed the title-screen art and built the promotional website.
- Placed 3rd of 50 entries in the jam's Best Use of Theme category, judged by jammers and a panel.

IGDA Game Writing SIG Arcjam · One of four writers and Lead Producer, [Launch Day](#)

Nov 2025

72-hour interactive-story jam run by the game writers' group of the International Game Developers Association.

- Wrote Obi's route through the branching story, and built the shared story board, personas and audience brief in Arcweave (a narrative design tool).
- 2nd of 123 teams; won Excellence in Game Writing, with perfect scores from two judges; nominated for Excellence in Narrative Design.

CONTENT, EDITING & SOCIAL

Life Design with LeeAnne · Editor & Operations Manager; Social Strategy Consultant

May 2026 – present

College-admissions coaching practice.

- Edit personal statements and supplemental essays across a 20–25-student season; every essay so far on or ahead of deadline. I edit with questions, so each student makes the change in their own voice.
- For its social strategy, read 274 days of Meta Business Suite data by age band and platform: the profile drew visits but few clicks, and students barely registered in the reach. Cut one of the four draft pillars once the data arrived, and rebuilt the plan around the parents and counsellors who refer.

Trustedpreneurs, LLC · Content Designer · Associate Producer, podcast · Product Owner and Product Manager, Sworn

Jun 2024 – present

A second business run by the owners of BNN Services, who brought me on after I built BNN's knowledge-management system.

- Content Designer (from Jun 2024): built the company's business-coaching course system from scratch and managed it end to end.
- Associate Producer (from Jun 2025): scheduled the company podcast and made its social media assets.
- Product Owner and Product Manager (from Feb 2026) for [Sworn](#), its software for notary-signing companies: write the specs an offshore engineering team builds from.

BNN Services · QA & Knowledge Operations Lead, now Operations Analyst, part-time

Jul 2023 – present

Signing company that sends ~15,000 independent notaries to home-loan closings.

- Built the company's knowledge-management system: ~150 step-by-step procedures clear enough that a new notary can work from day one without calling support.

American Literary Review · Fiction Reader

2026 – 27

The University of North Texas's graduate-run literary journal.

- Read five submissions a week, the first pass before any editor sees them, and write recommendation notes for the editorial board.

FICTION

- *Anim* — literary short fiction, about 6,000 words, out for submission. A woman carries the stones for her husband's sentence up to the summit, and her son runs to stop it.

EDUCATION

University of North Texas · B.S. Game Studies & Design (Narrative Design) and B.S. Information Science (Project & Knowledge Management), expected May 2028 · GPA 3.8 · Dean's List

Tarrant County College · A.S. Computer & Information Sciences · United States Naval Academy · coursework in Data Science

SKILLS

Writing: narrative design and branching dialogue · world and story bibles · developmental editing · course and learning design · procedures and documentation · press kits

Content & social: content pillars · audience analysis · social media assets · podcast scheduling · needs assessment and interviewing

Tools: Arcweave · Figma · Meta Business Suite · Obsidian · Microsoft 365 · Google Workspace · Excel